

ENTER THE GUNGLEON



FEDERICO
CHEMELLO
MAURIZIO
FURINI
RICCARDO
GAMBA

DEVOLVER
DIGITAL

DI!
DAYJOB STUDIO

**DODGE
ROLL**



CREDITS:

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EDITOR:

Federico Chemello

Based on a game by Dodge Roll

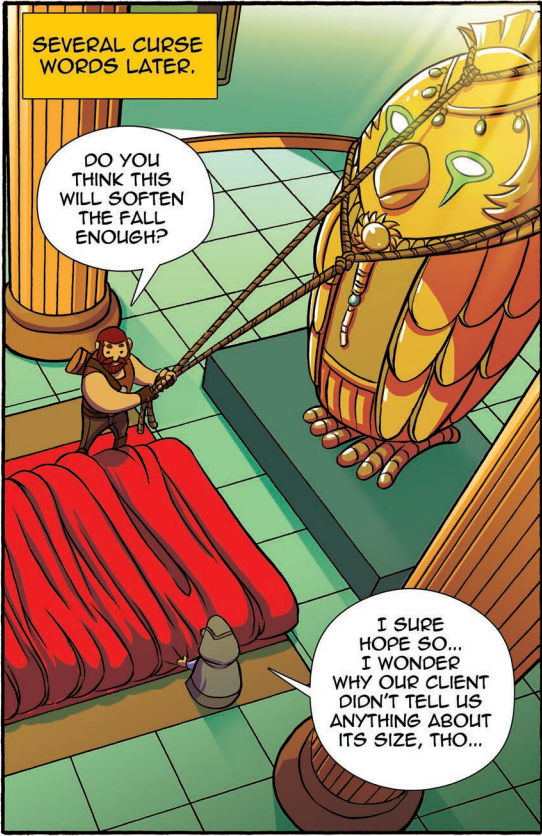
Button mash to continue

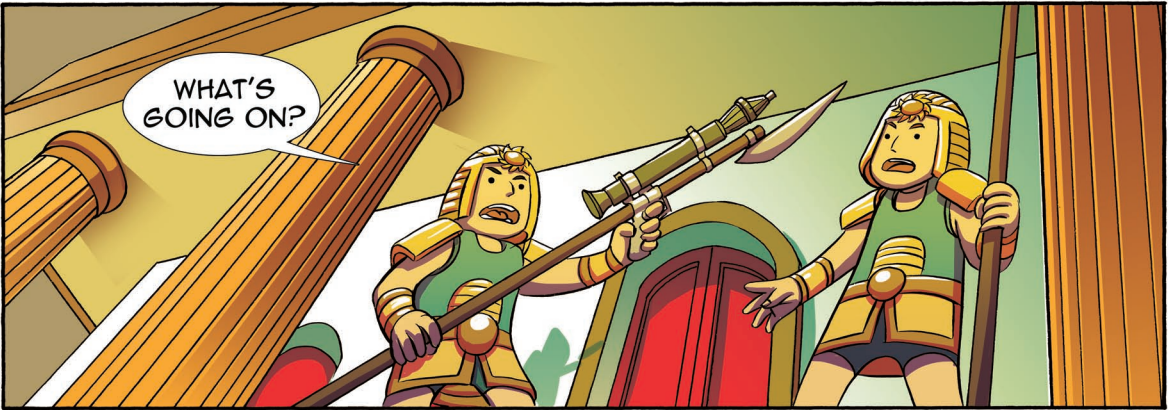
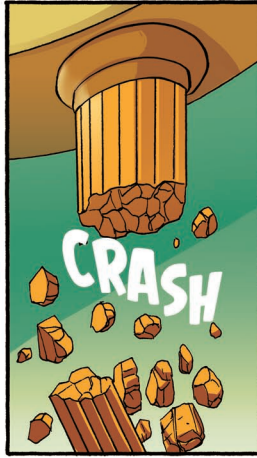
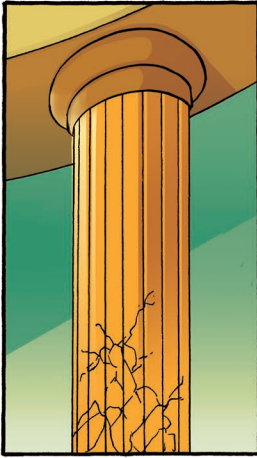




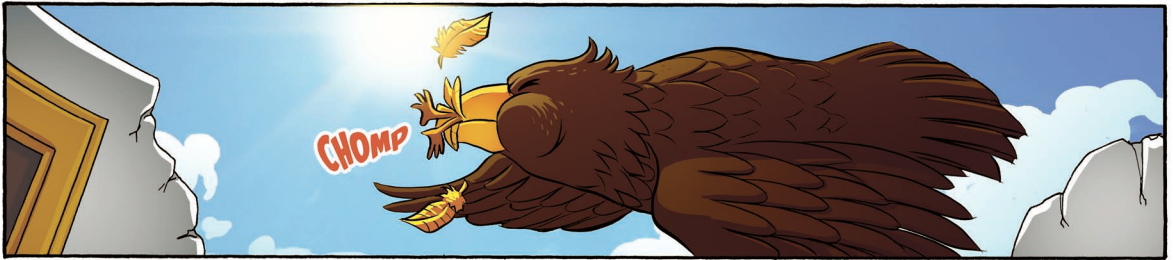
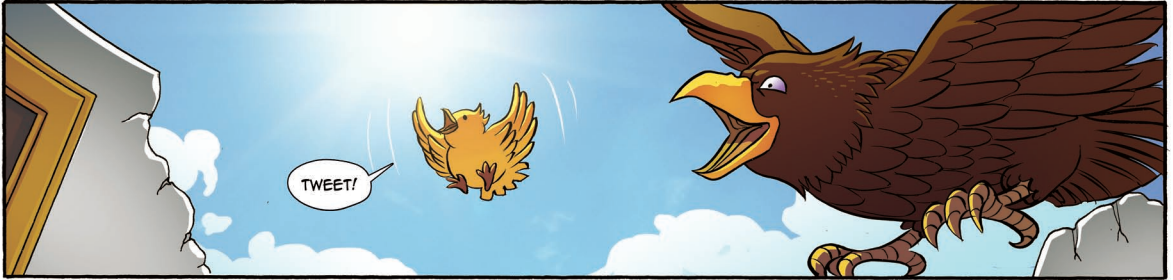


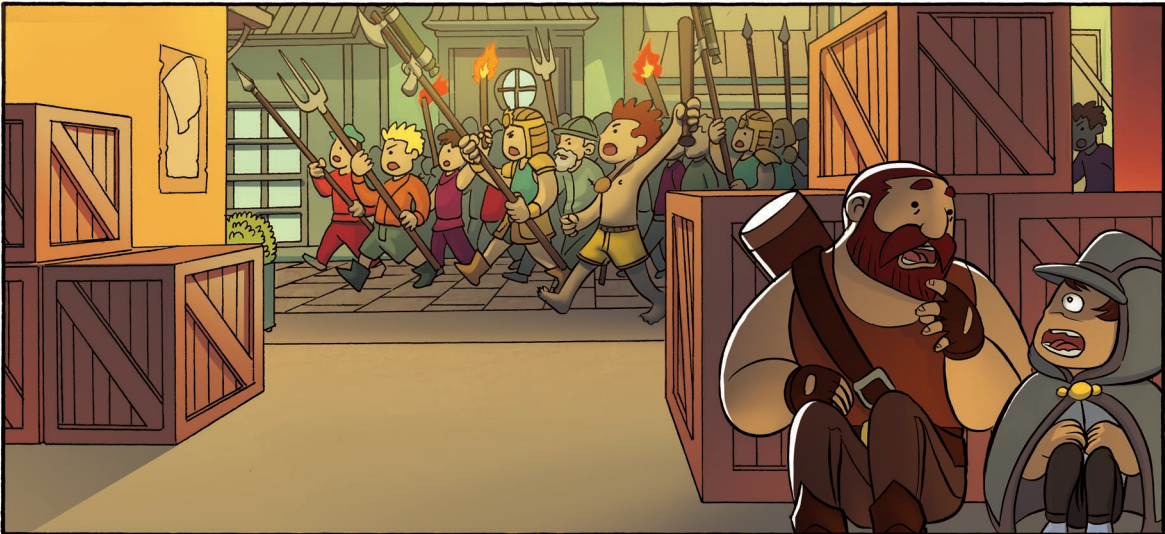


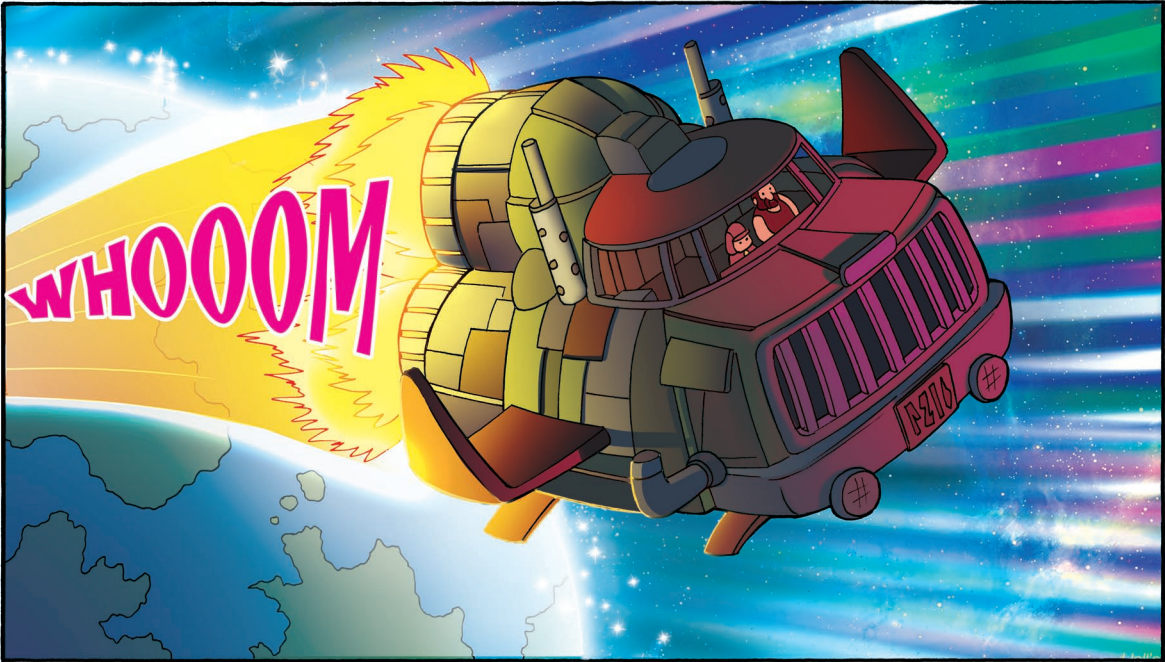












PLANET GUNYMEDE,
A WEEK LATER.

SO YOUR IDEA
WAS TO FIND A
#\$\$\$# \$\$\$ CREEPY
DUNGEON AND HIDE IN IT
SO THAT NO ONE WILL
HAVE THE GUTS TO LOOK
FOR US? BRILLIANT!

JUST ONE
QUESTION, THO...
WHY TRAVEL THIS FAR?
WE HAVE PLENTY OF
DUNGEONS CLOSER
TO HOME!

THIS ISN'T
JUST A RANDOM
DUNGEON... THERE'S
SOMETHING SPECIAL
HERE...

ENTER THE GUNGLEON







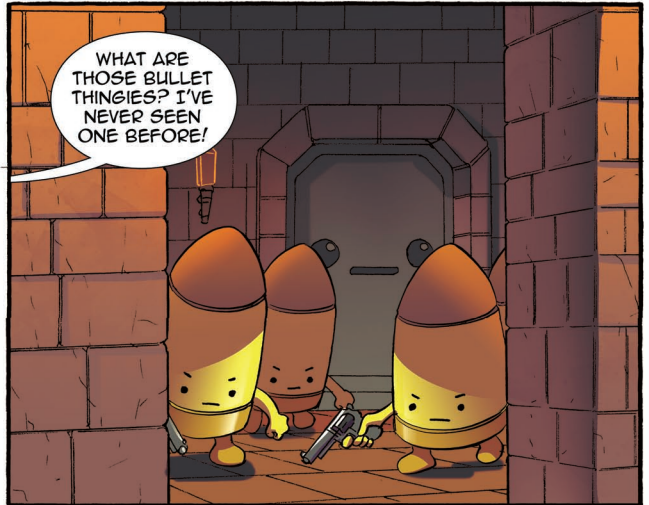
UH-OH,
SOMETHING
TELLS ME THINGS
ARE GONNA GET
SERIOUS NOW...



AND SOMETHING
TELLS ME THEY LIKE
BEER IN HERE... THIS
PLACE LOOKS LIKE A
BREWERY!



FORGET
THE BARRELS,
WE HAVE
COMPANY!



WHAT ARE
THOSE BULLET
THINGS? I'VE
NEVER SEEN
ONE BEFORE!



DOES IT
REALLY MATTER?
THEY DON'T SEEM
INTERESTED IN
MAKING NEW
FRIENDS!

BANG

BANG

BANG

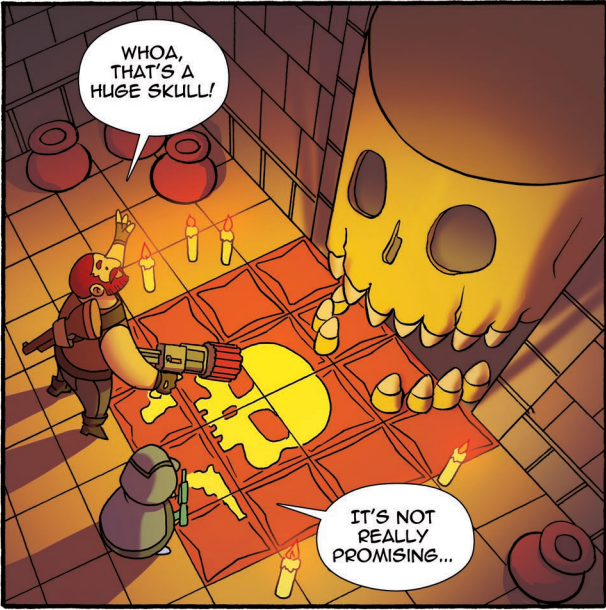
BANG

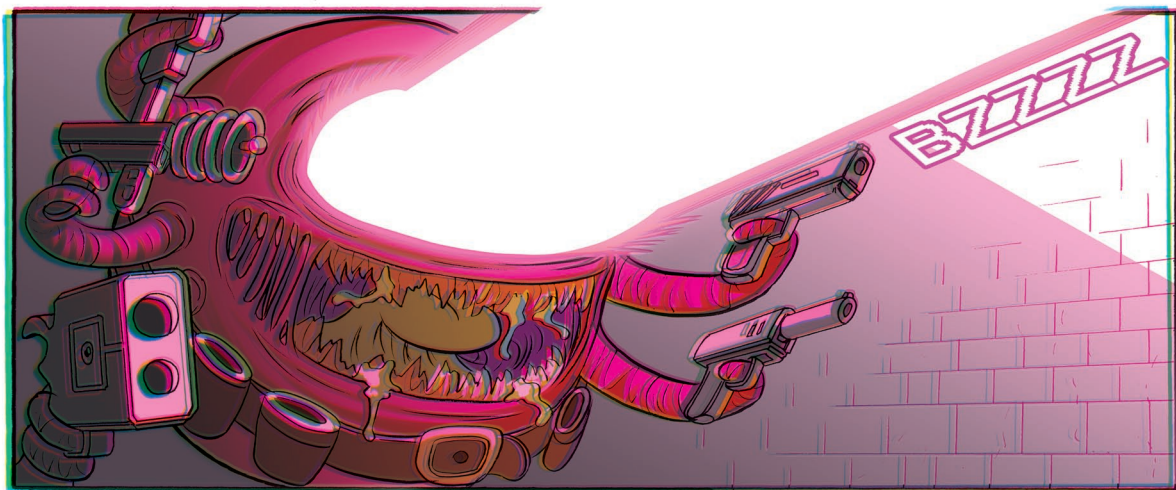
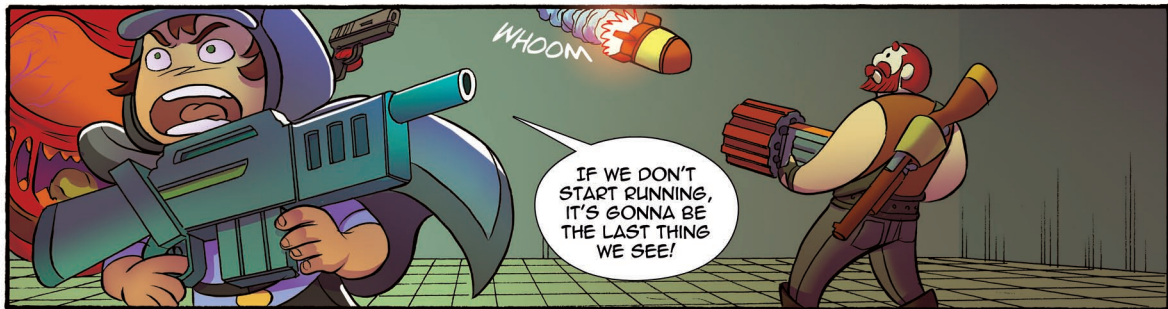




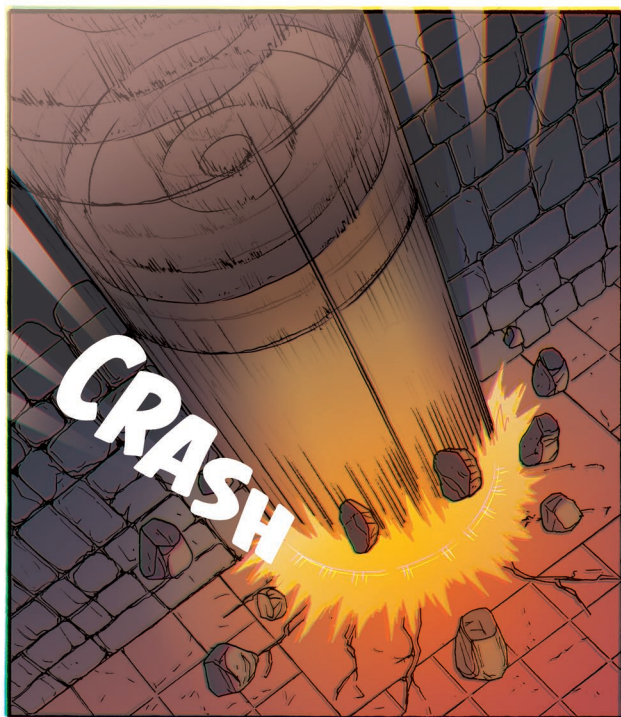


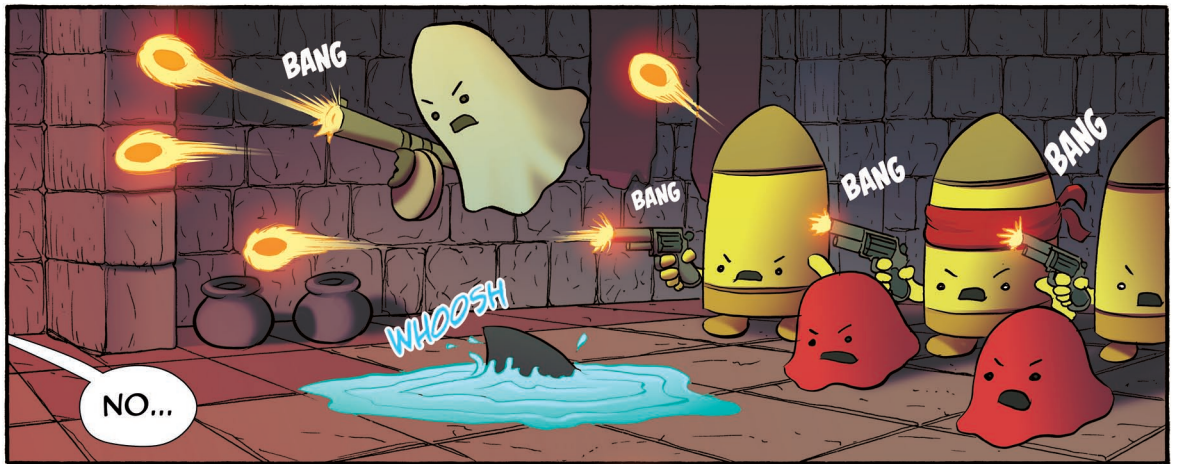




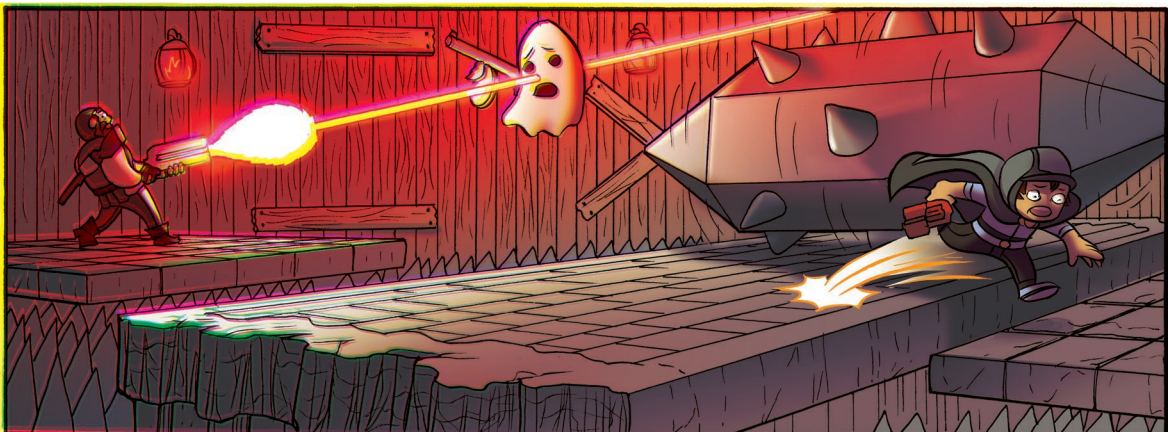
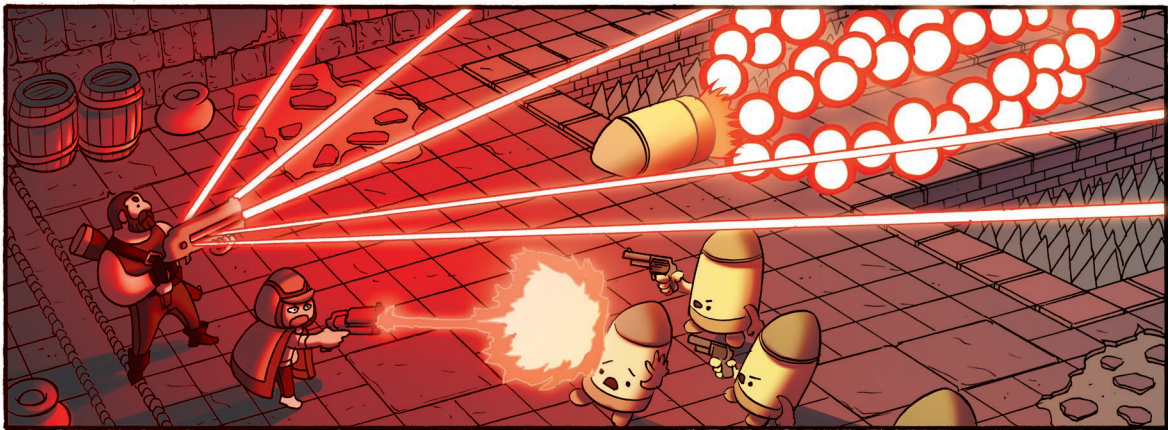
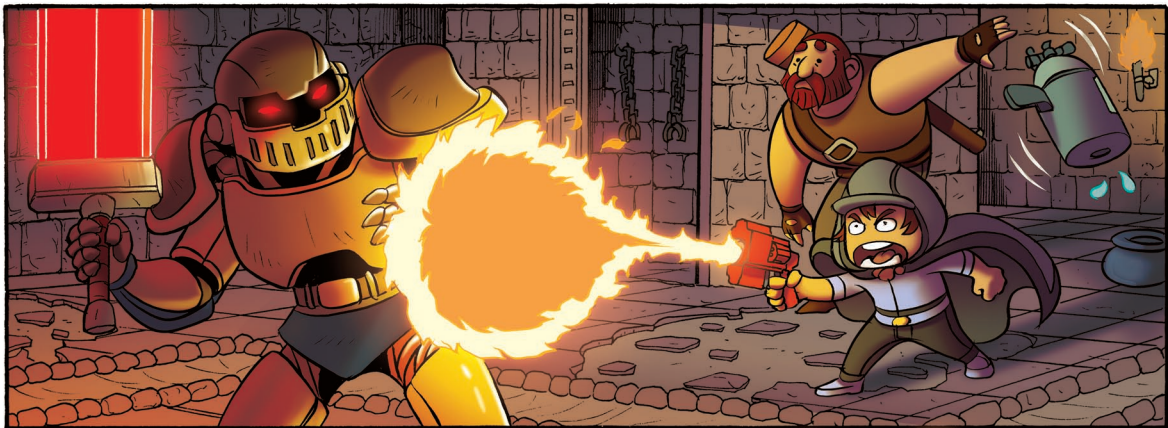
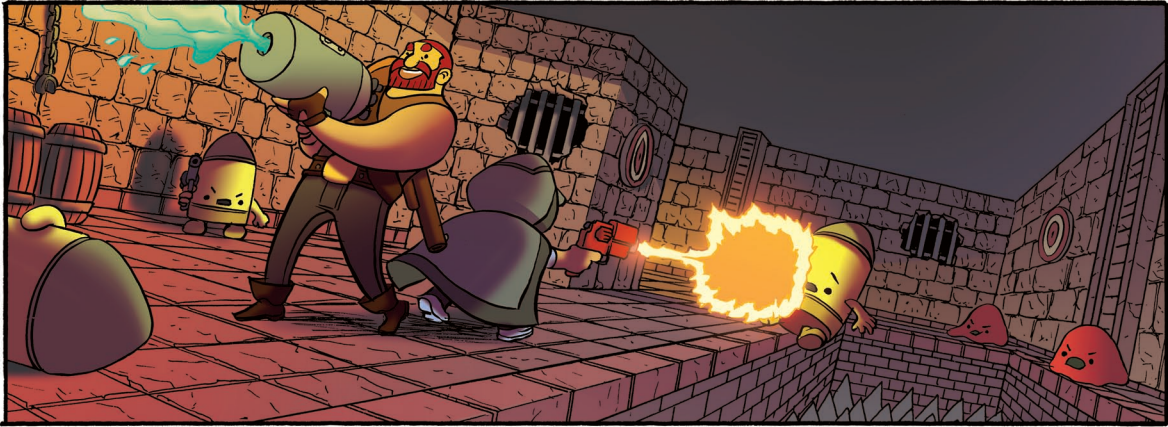


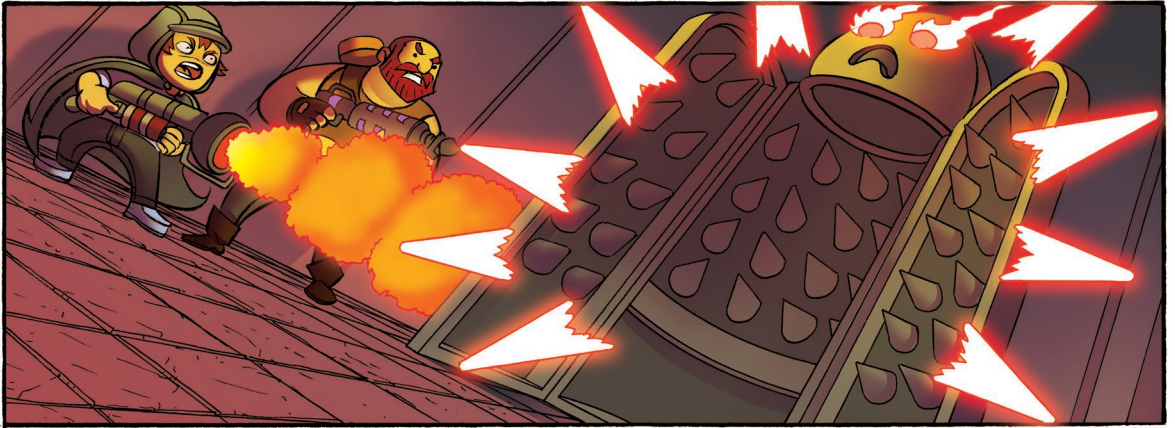
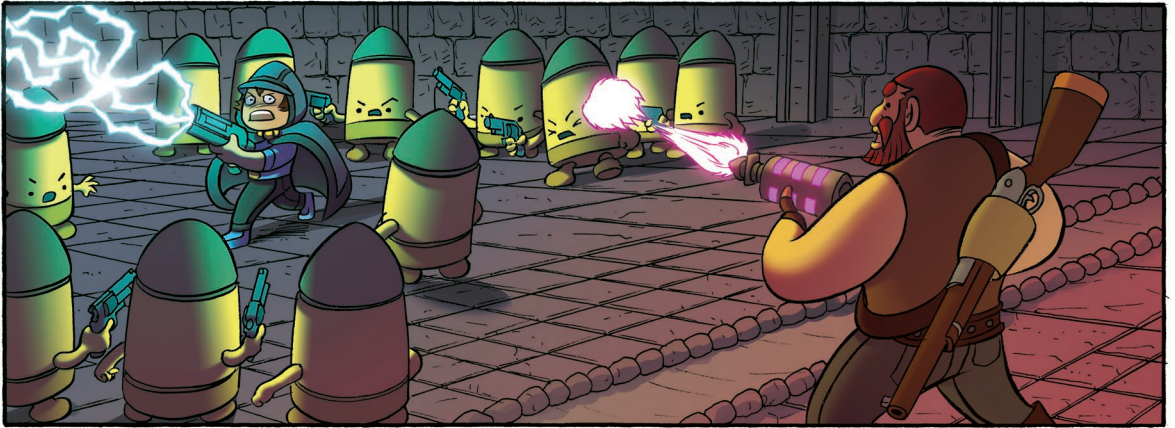


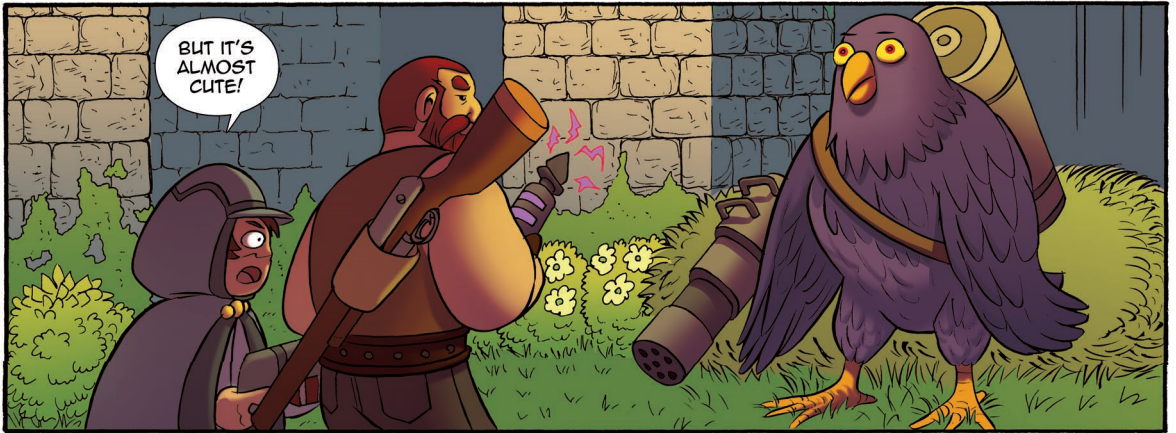




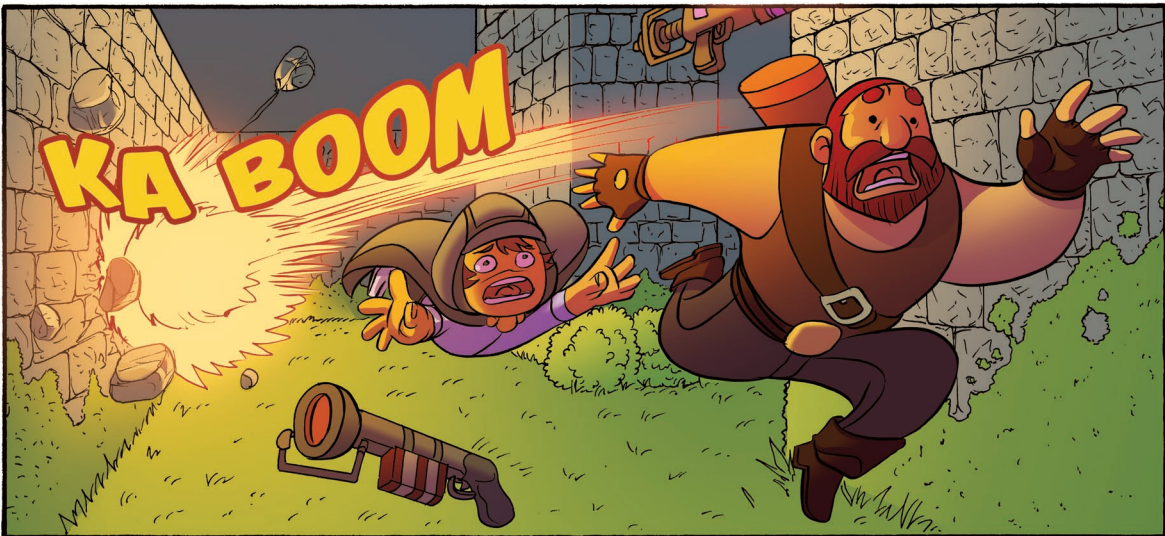


















EXTRAS

Generating...





Concept image



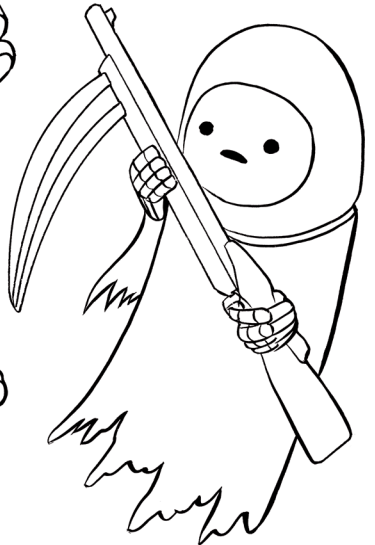
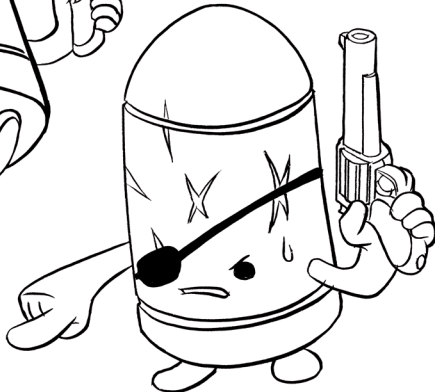
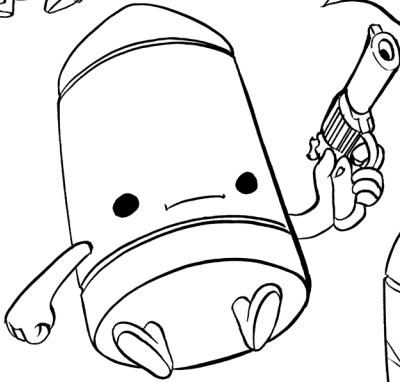
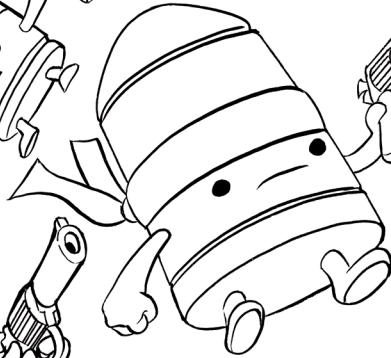
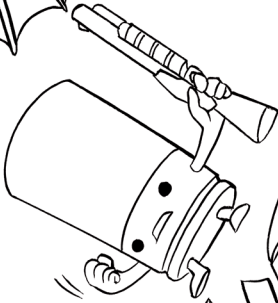


Concept image





**Chatacter
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